

# Knowledge & Reasoning

Knowledge-Based Agents · Logic · FOL · Syntax-Semantics · Inference · Resolution

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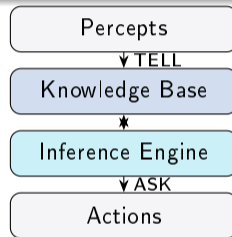
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# What is a Knowledge-Based Agent?

## Definition

A **Knowledge-Based Agent (KBA)** is an AI agent with an internal **Knowledge Base (KB)** of sentences about the world and an **inference engine** that derives conclusions to guide actions.



## Two core components:

- **Knowledge Base (KB)**: set of *sentences* (facts + rules) in a formal language
- **Inference Engine**: derives new sentences from KB

## Agent operations:

- TELL(KB, sentence): add new knowledge

## KB-Agent Pseudocode

```

function KB-AGENT(percept):
  persistent: KB (knowledge base), t (time counter, init 0)
  TELL(KB, MAKE-PERCEPT-SENTENCE(percept, t))
  action ← ASK(KB, MAKE-ACTION-QUERY(t))
  TELL(KB, MAKE-ACTION-SENTENCE(action, t))
  t ← t + 1
  return action

```

**Declarative approach:**

- Build KB by telling it facts and rules
- Query KB to determine what action to take
- Knowledge is explicit and inspectable
- Can update KB as world changes

**Wumpus World Example:**

- Agent perceives: Breeze, Stench, Glitter
- TELL: “There is a breeze at [1,2]”
- KB derives: “Pit is adjacent to [1,2]”
- ASK: “Which square is safe to move to?”

## Newell's Knowledge Level

An agent is described at the knowledge level by *what it knows*, independent of how knowledge is stored.

Level	Description	Example
Knowledge Level	Goals and facts (semantic)	"It rains in Mumbai in July"
Symbol Level	Logical sentences (syntactic)	<i>Rain(Mumbai, July)</i>
Implementation	Data structures	Hash tables, trees

## Ontological Commitment

What kinds of things exist?

- Objects (people, places)
- Properties (color, weight)
- Relations (parent, friend)
- Events, time, beliefs

## Epistemological Commitment

What an agent can believe:

- True / False (classical logic)
- Degrees of belief (probability)
- Fuzzy truth values

## Purpose of Logic in AI

Logic provides a **formal language** with precise **syntax** (what sentences look like) and **semantics** (what sentences mean) for representing knowledge and reasoning.

## Properties of a good logic:

- **Soundness**: only derive true conclusions
- **Completeness**: derive ALL true conclusions
- **Expressiveness**: represent real-world knowledge
- **Efficiency**: tractable computation

## Types of logic in AI:

- Propositional Logic (PL)
- First-Order Logic (FOL)
- Temporal Logic, Fuzzy Logic
- Description Logic, Modal Logic

## This Lecture Focuses On

Propositional Logic (PL) and First-Order Logic (FOL) — the foundations of classical AI reasoning.

## Logic vs. English

“All cats have tails”  $\rightarrow$   
 $\forall x \text{ Cat}(x) \Rightarrow \text{HasTail}(x)$

English is ambiguous; logic is precise.

## Propositional Logic (PL)

Uses **propositional symbols** ( $P, Q, R, \dots$ ) that are either True or False, combined with **logical connectives**.

Symbol	Name	Meaning
$\neg P$	Negation	“not $P$ ” (complement)
$P \wedge Q$	Conjunction	“ $P$ and $Q$ ” (both true)
$P \vee Q$	Disjunction	“ $P$ or $Q$ ” (at least one)
$P \Rightarrow Q$	Implication	“if $P$ then $Q$ ”
$P \Leftrightarrow Q$	Biconditional	“ $P$ if and only if $Q$ ”

### Example

$P$  = “It is raining”,     $Q$  = “Ground is wet”

$P \Rightarrow Q$ : “If it is raining, then ground is wet.”

$\neg P$ : “It is not raining.”

$P \wedge Q$ : “It is raining AND ground is wet.”

$P$	$Q$	$\neg P$	$P \wedge Q$	$P \vee Q$	$P \Rightarrow Q$	$P \Leftrightarrow Q$
T	T	F	T	T	T	T
T	F	F	F	T	F	F
F	T	T	F	T	T	F
F	F	T	F	F	T	T

## Key Equivalences

- $P \Rightarrow Q \equiv \neg P \vee Q$
- $P \Leftrightarrow Q \equiv (P \Rightarrow Q) \wedge (Q \Rightarrow P)$
- De Morgan:  $\neg(P \wedge Q) \equiv \neg P \vee \neg Q$
- De Morgan:  $\neg(P \vee Q) \equiv \neg P \wedge \neg Q$

## More Equivalences

- Contrapositive:  $P \Rightarrow Q \equiv \neg Q \Rightarrow \neg P$
- Double Negation:  $\neg\neg P \equiv P$
- Commutativity:  $P \wedge Q \equiv Q \wedge P$
- Associativity:  $(P \wedge Q) \wedge R \equiv P \wedge (Q \wedge R)$

## Core Problem

PL cannot represent *general statements* about objects, properties, and relations without creating one symbol per object-property combination.

### Classic Syllogism in English:

- All humans are mortal.
- Socrates is a human.
- $\therefore$  Socrates is mortal.

### In PL (no generalization):

- *HumanSocrates*, *MortalSocrates*
- *HumanPlato*, *MortalPlato*
- *HumanAristotle*, *MortalAristotle*
- Thousands of separate rules!

### What we actually need:

- Variables:  $\forall x, \exists y$
- Predicates: *Human*( $x$ ), *Mortal*( $x$ )
- One rule:  $\forall x \text{ Human}(x) \Rightarrow \text{Mortal}(x)$
- Functions: *MotherOf*( $x$ ), *FatherOf*( $x$ )

### Solution: First-Order Logic!

FOL provides variables, predicates, functions, and quantifiers.

## First-Order Logic (FOL) = Predicate Logic

FOL extends PL by allowing quantification over **objects** in a domain and expressing **properties** and **relations** among them.

### Building blocks:

- **Constants**: specific objects — *John*, *3*, *Paris*
- **Variables**: stand for any object —  $x, y, z$
- **Predicates**: properties/relations —  $Human(x)$ ,  $Loves(x, y)$
- **Functions**: map objects to objects —  $MotherOf(x)$
- **Quantifiers**:  $\forall$  (for all),  $\exists$  (there exists)
- **Connectives**: same as PL ( $\neg, \wedge, \vee, \Rightarrow, \Leftrightarrow$ )

### Example FOL Sentences

- $Human(Socrates)$   
“Socrates is human”
- $\forall x Human(x) \Rightarrow Mortal(x)$   
“All humans are mortal”
- $\exists x Loves(John, x)$   
“John loves someone”
- $\forall x \exists y Loves(x, y)$   
“Everyone loves someone”

## Terms

A **term** is a logical expression that refers to an *object*. Terms are used as arguments to predicates and functions.

## Three kinds of terms:

- 1 **Constant symbols:** refer to specific objects  
Examples: *John*, *Paris*, *2*, *India*
- 2 **Variable symbols:** refer to any object in the domain  
Examples: *x*, *y*, *z*, *person*
- 3 **Function terms:**  $f(t_1, \dots, t_n)$  where  $f$  is a function symbol  
Examples: *MotherOf(John)*, *LeftLegOf(x)*, *Plus(2,3)*

## Examples with Nesting

- *John* — constant term
- *x* — variable term
- *MotherOf(John)* — function applied to constant
- *MotherOf(FatherOf(x))* — nested functions (“maternal grandfather of *x*”)

## Atomic Sentence

An **atomic sentence** is either:

- $Predicate(t_1, t_2, \dots, t_n)$  —  $n$ -ary predicate applied to  $n$  terms
- $t_1 = t_2$  — equality of two terms

Atomic sentences are either *true* or *false* under an interpretation.

## Examples by arity:

- *Unary* (property):  
 $Human(Socrates)$  — “Socrates is human”  
 $Prime(7)$  — “7 is prime”
- *Binary* (relation):  
 $Loves(John, Mary)$  — “John loves Mary”  
 $Parent(George, Philip)$
- *Ternary*:  
 $Sells(West, Missiles, Nono)$   
 $Between(Delhi, Agra, Jaipur)$

## Predicate vs. Function

- **Predicate**: returns *true/false*  
 $Human(x), Loves(x, y)$
- **Function**: returns an *object*  
 $MotherOf(x), Plus(x, y)$

## Equality

$MotherOf(Luke) = Padme$

## Universal Quantifier $\forall$

$\forall x \phi(x)$ : “For every object  $x$  in the domain,  $\phi(x)$  holds.”

Typically paired with  $\Rightarrow$ :

$\forall x \text{Cat}(x) \Rightarrow \text{HasTail}(x)$

“All cats have tails”

## Existential Quantifier $\exists$

$\exists x \phi(x)$ : “There *exists* at least one object  $x$  such that  $\phi(x)$ .”

Typically paired with  $\wedge$ :

$\exists x \text{Cat}(x) \wedge \text{Black}(x)$

“Some cat is black”

## Scope and binding:

- $\forall x [P(x) \Rightarrow Q(x)]$ :  $x$  is *bound*
- $P(y)$ :  $y$  is *free* (must be given value)
- A sentence with no free variables is a *closed formula*

## Common Mistakes

**Wrong:**  $\forall x \text{Cat}(x) \wedge \text{HasTail}(x)$   
(Claims everything is a cat!)

**Wrong:**  $\exists x \text{Cat}(x) \Rightarrow \text{Black}(x)$   
(True even if no cats exist!)

## Order of Quantifiers Matters!

Switching  $\forall$  and  $\exists$  changes meaning fundamentally.

Sentence	Meaning
$\forall x \forall y \text{ Loves}(x, y)$	Everyone loves everyone
$\forall x \exists y \text{ Loves}(x, y)$	Everyone loves <i>someone</i> (possibly different)
$\exists x \forall y \text{ Loves}(x, y)$	<i>Someone</i> loves everyone (one specific person)
$\exists x \exists y \text{ Loves}(x, y)$	At least one love pair exists

## Real-world Example

$\forall x \text{ Student}(x) \Rightarrow \exists y \text{ Teacher}(y) \wedge \text{Teaches}(y, x)$

“Every student has some teacher.”

$\exists y \text{ Teacher}(y) \wedge \forall x \text{ Student}(x) \Rightarrow \text{Teaches}(y, x)$

“There exists a teacher who teaches every student.”

## BNF Grammar of FOL

$Sentence = AtomicSentence \mid \neg Sentence$   
 $\mid Sentence \wedge Sentence \mid Sentence \vee Sentence$   
 $\mid Sentence \Rightarrow Sentence \mid Sentence \Leftrightarrow Sentence$   
 $\mid \forall Variable Sentence \mid \exists Variable Sentence$

$AtomicSentence = Predicate(Term_1, \dots, Term_n) \mid Term_1 = Term_2$

$Term ::= Constant \mid Variable \mid Function(Term_1, \dots, Term_n)$

$Constant = John \mid Paris \mid 3 \mid \dots$

$Variable = x \mid y \mid z \mid \dots$

$Predicate = Human \mid Loves \mid Parent \mid \dots$

$Function = MotherOf \mid Plus \mid \dots$

## Well-formed Sentences

$\forall x (Dog(x) \Rightarrow Animal(x)) \quad \checkmark$

$\exists x \exists y (Parent(x, y) \wedge Parent(y, John)) \quad \checkmark$

## Interpretation / Model

An **interpretation**  $\mathcal{I}$  assigns meaning to all symbols:

- A non-empty **domain**  $D$  (the set of all objects in the world)
- Each *constant*  $c \rightarrow$  a specific element  $c^{\mathcal{I}} \in D$
- Each *n-ary function*  $f \rightarrow$  a function  $f^{\mathcal{I}} : D^n \rightarrow D$
- Each *n-ary predicate*  $P \rightarrow$  a relation  $P^{\mathcal{I}} \subseteq D^n$

## Concrete Example

**Domain:**  $D = \{John, Mary, Bob\}$

**Constants:**  $John^{\mathcal{I}} = John, Mary^{\mathcal{I}} = Mary$

**Predicates:**  $Human^{\mathcal{I}} = \{John, Mary, Bob\}, Mortal^{\mathcal{I}} = \{John, Mary, Bob\}$

**Relations:**  $Loves^{\mathcal{I}} = \{(John, Mary), (Mary, Bob)\}$

Under this interpretation:

$\forall x \text{ Human}(x) \Rightarrow \text{Mortal}(x)$  is **TRUE**

$\forall x \text{ Loves}(x, Mary)$  is **FALSE** (Bob doesn't love Mary)

## Key Semantic Concepts

- **Model**: interpretation making a sentence true
- **Valid/Tautology**: true in *all* interpretations  
e.g.  $\forall x P(x) \vee \neg P(x)$
- **Satisfiable**: true in *some* interpretation
- **Unsatisfiable/Contradiction**: true in *no* interpretation  
e.g.  $P(a) \wedge \neg P(a)$
- **Entailment** ( $\alpha \models \beta$ ): every model of  $\alpha$  is also a model of  $\beta$

## Classic Entailment Example

**KB:**

$\{Human(Socrates),$   
 $\forall x Human(x) \Rightarrow Mortal(x)\}$

**Query:**  $Mortal(Socrates)?$

Every model of KB makes  $Mortal(Socrates)$  true.

$\therefore KB \models Mortal(Socrates) \checkmark$

## Inference Goal

Find a *sound and complete* procedure to derive all entailed sentences.

## De Morgan's Laws for Quantifiers

$$\neg \forall x P(x) \equiv \exists x \neg P(x)$$

$$\neg \exists x P(x) \equiv \forall x \neg P(x)$$

### In English:

- $\neg \forall x \text{Human}(x)$   
“Not everyone is human”  
 $\equiv \exists x \neg \text{Human}(x)$  (someone is not human)
- $\neg \exists x \text{Perfect}(x)$   
“No one is perfect”  
 $\equiv \forall x \neg \text{Perfect}(x)$  (everyone is imperfect)

### Substitution: Variable Assignment

To evaluate  $\forall x P(x)$  under interpretation  $\mathcal{I}$ :  
Must be true for *every* value of  $x$  in  $D$ .

To evaluate  $\exists x P(x)$ :  
Must be true for *at least one* value of  $x$  in  $D$ .

### Domain: Family relationships in the British royal family

#### Facts (Ground Atoms)

*Parent(George, Philip), Parent(Philip, Charles), Parent(Philip, Anne)*  
*Male(George), Male(Philip), Male(Charles), Female(Arne)*

#### Rules (Universal Sentences)

- $\forall x \forall y \text{ Parent}(x, y) \wedge \text{Male}(x) \Rightarrow \text{Father}(x, y)$
- $\forall x \forall y \text{ Parent}(x, y) \wedge \text{Female}(x) \Rightarrow \text{Mother}(x, y)$
- $\forall x \forall y \forall z \text{ Parent}(x, y) \wedge \text{Parent}(y, z) \Rightarrow \text{Grandparent}(x, z)$
- $\forall x \forall y \text{ Parent}(x, y) \Rightarrow \text{Ancestor}(x, y)$
- $\forall x \forall y \forall z \text{ Ancestor}(x, y) \wedge \text{Parent}(y, z) \Rightarrow \text{Ancestor}(x, z)$

#### Derived Facts by Inference

*Father(George, Philip), Father(Philip, Charles), Father(Philip, Anne)*  
*Grandparent(George, Charles), Ancestor(George, Charles)*

## Agent percepts and KB rules:

## Causal Rules

$$\forall s \text{ Breezy}(s) \Leftrightarrow$$

$$\exists r \text{ Adjacent}(r, s) \wedge \text{Pit}(r)$$

“A square is breezy iff a pit is adjacent”

$$\forall s \text{ Smelly}(s) \Leftrightarrow$$

$$\exists r \text{ Adjacent}(r, s) \wedge \text{Wumpus}(r)$$

$$\forall s \text{ Glitter}(s) \Leftrightarrow \text{Gold}(s)$$

## Geometry Rules

$$\forall x \forall y \text{ Adjacent}([x, y], [x + 1, y])$$

$$\forall x \forall y \text{ Adjacent}([x, y], [x, y + 1])$$

$$\forall s \text{ Adjacent}(s, r) \Rightarrow \text{Adjacent}(r, s)$$

## Query

Given  $\text{Breezy}([1, 2])$ , derive:

$$\exists r \text{ Pit}(r) \wedge \text{Adjacent}(r, [1, 2])$$

$$\Rightarrow \text{Pit at } [1, 3] \text{ or } [2, 2]!$$

**Peano Arithmetic:** $NatNum(0)$  $\forall n NatNum(n) \Rightarrow NatNum(S(n))$  $\forall n S(n) \neq 0$  $Plus(0, x) = x$  $Plus(S(x), y) = S(Plus(x, y))$  $Times(0, x) = 0$  $Times(S(x), y) = Plus(y, Times(x, y))$ **Set Theory:** $\forall x \neg Member(x, EmptySet)$  $\forall x \forall s Member(x, AddTo(x, s))$  $\forall x \forall y \forall s Member(x, AddTo(y, s))$   
 $\Leftrightarrow (x = y \vee Member(x, s))$  $\forall x \forall s Member(x, s) \Rightarrow$   
 $\neg Member(x, Remove(x, s))$

## Definition

**Inference** is the process of deriving new sentences from existing KB sentences using rules, such that derived sentences are *entailed* by the KB.

## Soundness and Completeness

- **Sound** (correct): only derives entailed sentences

$$\text{If } KB \vdash_i \alpha \Rightarrow KB \models \alpha$$

- **Complete**: derives all entailed sentences

$$\text{If } KB \models \alpha \Rightarrow KB \vdash_i \alpha$$

## Notation

$KB \models \alpha$ : semantic entailment

$KB \vdash_i \alpha$ : derived by procedure  $i$

## Main Inference Methods:

### 1 Model Checking

Enumerate all models; check each

### 2 Theorem Proving

- Apply inference rules
- Forward Chaining
- Backward Chaining
- Resolution

## Modus Ponens (MP)

$$\frac{\alpha \Rightarrow \beta \quad \alpha}{\beta}$$

*“If P implies Q and P is true, then Q is true.”*

## Modus Tollens (MT)

$$\frac{\alpha \Rightarrow \beta \quad \neg\beta}{\neg\alpha}$$

*“If P implies Q and Q is false, then P is false.”*

## MP Example

*Rain*  $\Rightarrow$  *Wet*  
*Rain* (fact)  
 $\therefore$  *Wet* ✓

## MT Example

*Rain*  $\Rightarrow$  *Wet*  
 $\neg$ *Wet* (ground is dry)  
 $\therefore$   $\neg$ *Rain* ✓

## And-Elimination

$$\frac{\alpha \wedge \beta}{\alpha} \quad \frac{\alpha \wedge \beta}{\beta}$$

Extract a conjunct from a conjunction.

## And-Introduction

$$\frac{\alpha \quad \beta}{\alpha \wedge \beta}$$

## Or-Introduction

$$\frac{\alpha}{\alpha \vee \beta}$$

## Hypothetical Syllogism

$$\frac{\alpha \Rightarrow \beta \quad \beta \Rightarrow \gamma}{\alpha \Rightarrow \gamma}$$

## Disjunctive Syllogism

$$\frac{\alpha \vee \beta \quad \neg \alpha}{\beta}$$

## Chaining Example

$P \Rightarrow Q, Q \Rightarrow R, P$

By HS:  $P \Rightarrow R$

By MP:  $R \checkmark$

## Universal Instantiation

$$\frac{\forall v \alpha}{\text{SUBST}(\{v/g\}, \alpha)}$$

where  $g$  is any **ground term** (a term containing no variables).

*“We may substitute any ground term for a universally quantified variable.”*

## Example with Multiple Instantiations

Sentence:  $\forall x \text{Human}(x) \Rightarrow \text{Mortal}(x)$

Substitution  $\{x/\text{Socrates}\}$ :  $\text{Human}(\text{Socrates}) \Rightarrow \text{Mortal}(\text{Socrates})$

Substitution  $\{x/\text{Plato}\}$ :  $\text{Human}(\text{Plato}) \Rightarrow \text{Mortal}(\text{Plato})$

Substitution  $\{x/\text{MotherOf}(\text{John})\}$ :  $\text{Human}(\text{MotherOf}(\text{John})) \Rightarrow \text{Mortal}(\text{MotherOf}(\text{John}))$

## Note

UI can be applied any number of times. Combined with known facts and Modus Ponens, it drives forward and backward chaining.

## Existential Instantiation

$$\frac{\exists v \alpha}{\text{SUBST}(\{v/k\}, \alpha)}$$

where  $k$  is a **Skolem constant** — a brand-new constant not appearing anywhere in the KB.

## Example

Sentence:  $\exists x \text{Crown}(x) \wedge \text{OnHead}(x, \text{John})$

Introduce Skolem constant  $C_1$ :

$\text{Crown}(C_1) \wedge \text{OnHead}(C_1, \text{John})$

We don't know *which* crown, but there is one, so we give it a name.

## Key Difference from UI

- UI: can instantiate *multiple* times with different terms
- EI: instantiate *once* with a new constant; cannot substitute the new constant back

## Unification

**Unification** finds a substitution  $\theta$  that makes two expressions identical:

$\text{UNIFY}(\alpha, \beta) = \theta$  such that  $\text{SUBST}(\theta, \alpha) = \text{SUBST}(\theta, \beta)$

Expression 1	Expression 2	Unifier $\theta$
$\text{Knows}(\text{John}, x)$	$\text{Knows}(\text{John}, \text{Jane})$	$\{x/\text{Jane}\}$
$\text{Knows}(\text{John}, x)$	$\text{Knows}(y, \text{Bill})$	$\{y/\text{John}, x/\text{Bill}\}$
$\text{Knows}(\text{John}, x)$	$\text{Knows}(y, \text{MotherOf}(y))$	$\{y/\text{John}, x/\text{MotherOf}(\text{John})\}$
$\text{Knows}(\text{John}, x)$	$\text{Knows}(x, \text{Elizabeth})$	FAIL (variable conflict)
$\text{Animal}(x)$	$\text{Animal}(\text{Cat})$	$\{x/\text{Cat}\}$
$\text{Loves}(x, x)$	$\text{Loves}(\text{John}, \text{Mary})$	FAIL ( $x$ can't be both)

## Most General Unifier (MGU)

The **MGU** is the *least constraining* substitution. Use **standardizing apart** (rename variables) to avoid variable conflicts.

## Generalized Modus Ponens

$$\frac{p'_1, p'_2, \dots, p'_n, (p_1 \wedge p_2 \wedge \dots \wedge p_n) \Rightarrow q}{\text{SUBST}(\theta, q)}$$

where  $\text{SUBST}(\theta, p'_i) = \text{SUBST}(\theta, p_i)$  for all  $i$ .

## Example

**KB:**

- Rule:  $\text{King}(x) \wedge \text{Greedy}(x) \Rightarrow \text{Evil}(x)$
- Fact 1:  $\text{King}(\text{John})$
- Fact 2:  $\text{Greedy}(\text{John})$

Apply GMP with  $\theta = \{x/\text{John}\}$ :

$p'_1 = \text{King}(\text{John}), p'_2 = \text{Greedy}(\text{John})$

Conclusion:  $\text{SUBST}(\{x/\text{John}\}, \text{Evil}(x)) = \text{Evil}(\text{John}) \checkmark$

### Idea: Ground Instantiation

Convert FOL to propositional logic by substituting every possible ground term from the KB for universally quantified variables, then apply propositional inference.

### Steps:

- 1 For  $\forall x \alpha$ , substitute every ground term
- 2 Replace  $\exists x$  with Skolem constants/functions
- 3 Apply propositional resolution or truth tables

### Herbrand's Theorem (1930)

If  $\alpha$  is entailed by a FOL KB, there is a *finite* set of ground instances that propositionally entail  $\alpha$ .

### Example

KB:  $\forall x \text{ King}(x) \wedge \text{Greedy}(x) \Rightarrow \text{Evil}(x)$

Constants:  $\{\text{John}, \text{Richard}\}$

Grounds:

- $\text{King}(\text{John}) \wedge \text{Greedy}(\text{John}) \Rightarrow \text{Evil}(\text{John})$
- $\text{King}(\text{Richard}) \wedge \text{Greedy}(\text{Richard}) \Rightarrow \text{Evil}(\text{Richard})$

### Problem

Infinite domains  $\rightarrow$  infinitely many ground instances!

## Skolemization — Eliminating Existential Quantifiers

Replace each  $\exists x$  with a **Skolem function** of the enclosing universally quantified variables. If no enclosing  $\forall$ , use a *Skolem constant*.

Original FOL	After Skolemization	Note
$\exists x P(x)$	$P(A)$	$A$ = new Skolem constant
$\forall x \exists y P(x, y)$	$\forall x P(x, f(x))$	$f$ = Skolem function of $x$
$\forall x \forall y \exists z P(x, y, z)$	$\forall x \forall y P(x, y, g(x, y))$	$g$ depends on $x, y$

### Example: “Everyone has a mother”

Original:  $\forall x \exists y \text{MotherOf}(y, x)$

Skolemized:  $\forall x \text{MotherOf}(m(x), x)$  where  $m$  is a Skolem function.

Note:  $m(x)$  denotes “the mother of  $x$ ” without naming a specific individual.

# Converting to Conjunctive Normal Form (CNF)

## Steps to Convert FOL Sentence to CNF

- 1 **Eliminate biconditionals:**  $\alpha \Leftrightarrow \beta \rightarrow (\alpha \Rightarrow \beta) \wedge (\beta \Rightarrow \alpha)$
- 2 **Eliminate implications:**  $\alpha \Rightarrow \beta \rightarrow \neg \alpha \vee \beta$
- 3 **Move  $\neg$  inward:** De Morgan's laws; quantifier duality
- 4 **Standardize variables:** rename so each quantifier uses a unique variable
- 5 **Skolemize:** eliminate all  $\exists$  quantifiers
- 6 **Drop universal quantifiers:** all remaining variables are universally quantified
- 7 **Distribute  $\vee$  over  $\wedge$ :** get conjunction of disjunctions (clauses)

## Example

$\forall x \text{ Animal}(x) \Rightarrow \exists y \text{ Loves}(x, y)$

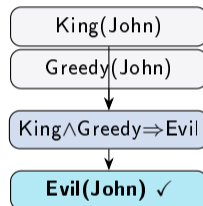
Step 2:  $\forall x \neg \text{Animal}(x) \vee \exists y \text{ Loves}(x, y)$

Step 4-5:  $\forall x \neg \text{Animal}(x) \vee \text{Loves}(x, f(x))$

Step 6-7 (CNF clause):  $\neg \text{Animal}(x) \vee \text{Loves}(x, f(x))$

## Forward Chaining (Data-Driven / Bottom-Up)

Start from **known facts** in the KB, apply inference rules to derive new facts, and repeat until the query is proved or no new facts can be derived.



### Algorithm idea:

repeat until query proved or no change:  
  for each rule  $p_1 \wedge \dots \wedge p_n \Rightarrow q$ :  
    find all  $\theta$  s.t.  $\text{SUBST}(\theta, \{p_i\}) \subseteq \text{KB}$   
    add  $\text{SUBST}(\theta, q)$  to KB

### Properties:

- **Sound** and **Complete** for Datalog (function-free)

### KB — Horn Clauses

- 1  $American(x) \wedge Weapon(y) \wedge Sells(x, y, z) \wedge Hostile(z) \Rightarrow Criminal(x)$
- 2  $Enemy(x, America) \Rightarrow Hostile(x)$
- 3  $Missile(x) \Rightarrow Weapon(x)$
- 4  $Missile(x) \wedge Owns(Nono, x) \Rightarrow Sells(West, x, Nono)$

### Known Facts

$Owns(Nono, M_1), Missile(M_1), American(West), Enemy(Nono, America)$

### Goal

**Prove:**  $Criminal(West)$

Step	Rule Applied	Substitution	New Fact
1	Rule 3: $Missile(x) \Rightarrow Weapon(x)$	$\{x/M_1\}$	$Weapon(M_1)$
2	Rule 2: $Enemy(x, America) \Rightarrow Hostile(x)$	$\{x/Nono\}$	$Hostile(Nono)$
3	Rule 4 + $Missile(M_1)$ + $Owns(Nono, M_1)$	$\{x/M_1\}$	$Sells(West, M_1, Nono)$
4	Rule 1 + Step 1,2,3 + $American(West)$	$\{x/West, y/M_1, z/Nono\}$	$Criminal(West)$ ✓

### Conclusion

Forward chaining derived  $Criminal(West)$  in **4 steps** by data-driven reasoning.

### Observation

All derived facts were *relevant* here, but in large KBs, many irrelevant facts may be generated. → Motivates **Backward Chaining**.

FOL-FC-ASK( $KB, \alpha$ )

```

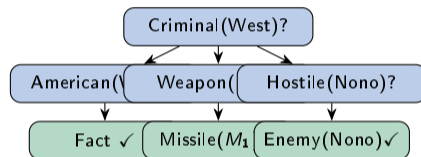
new  $\leftarrow \{\}$ 
loop:
  for each rule  $(l_1 \wedge \dots \wedge l_n \Rightarrow l)$  in KB:
    for each  $\theta$  s.t. UNIFY( $l_i, k_i$ ) succeeds  $\forall i$ :
       $q \leftarrow$  SUBST( $\theta, l$ )
      if  $q \notin KB \cup$  new: add  $q$  to new
      if UNIFY( $q, \alpha$ ) succeeds: return  $\theta$ 
if new =  $\emptyset$ : return false
 $KB \leftarrow KB \cup$  new

```

- Returns unifier  $\theta$  proving query, or false if not provable
- **Complete** for Datalog (function-free definite clauses)
- May not terminate for full FOL with function symbols

## Backward Chaining (Goal-Driven / Top-Down)

Start from the **goal** (query), find rules whose *head* matches the goal, then recursively prove each condition in the rule's *body*.



### Algorithm sketch:

BC(goal, KB):

if goal  $\in$  KB (fact): return SUCCESS

for each rule head  $\Leftarrow b_1 \wedge \dots \wedge b_n$  in KB:

$\theta \leftarrow$  UNIFY(goal, head)

if  $\theta$  fails: continue

prove each SUBST( $\theta, b_i$ ) recursively

### Properties:

- Focuses only on *goal-relevant* subproblems

Same KB as Forward Chaining. Goal:  $Criminal(West)$

### AND-OR Tree Expansion

- 1 To prove  $Criminal(West)$ , match head of Rule 1 with  $\theta = \{x/West\}$ .  
Need to prove:  $American(West)$ ,  $Weapon(y)$ ,  $Sells(West, y, z)$ ,  $Hostile(z)$
- 2  $American(West)$ : **fact in KB** ✓
- 3  $Weapon(y)$ : match Rule 3 ( $Missile(y) \Rightarrow Weapon(y)$ ). Try  $y = M_1$ .  
Need:  $Missile(M_1)$  — **fact in KB** ✓  $\rightarrow Weapon(M_1)$  ✓
- 4  $Sells(West, M_1, z)$ : match Rule 4. Need  $Missile(M_1)$  ✓ and  $Owns(Nono, M_1)$  ✓  
 $\Rightarrow z = Nono$ ,  $Sells(West, M_1, Nono)$  ✓
- 5  $Hostile(Nono)$ : match Rule 2. Need  $Enemy(Nono, America)$  — **fact in KB** ✓

### Result

All sub-goals proved!  $\Rightarrow Criminal(West)$  with  $\theta = \{x/West, y/M_1, z/Nono\}$  ✓

## FOL-BC-ASK( $KB, goals, \theta$ )

```
if goals = []: yield  $\theta$ ; return
 $q \leftarrow$  SUBST( $\theta, \text{FIRST}(goals)$ )
for each clause (lhs  $\Rightarrow$  rhs) in KB:
  ( $l, rhs'$ )  $\leftarrow$  STANDARDIZE-APART(lhs  $\Rightarrow$  rhs)
   $\theta' \leftarrow$  UNIFY( $q, l$ ); if FAIL: continue
  for each  $\theta''$  in FOL-BC-ASK( $KB, rhs' \circ \text{REST}(goals), \text{COMPOSE}(\theta', \theta)$ ):
    yield  $\theta''$ 
```

## Properties

- Sound and complete for definite clauses
- Uses depth-first search
- STANDARDIZE-APART avoids variable name collisions
- COMPOSE combines substitutions

## Potential Problem: Loops

KB:  $P(x) \Rightarrow Q(x), Q(x) \Rightarrow P(x)$

Query:  $P(a)?$

BC loops:  $P(a) \rightarrow Q(a) \rightarrow P(a) \rightarrow \dots$

**Solution:** Keep track of goals already being proved (tabling/memoization).

## Forward vs. Backward Chaining — Comparison

Property	Forward Chaining	Backward Chaining
Direction	Data → Goal	Goal → Data
Driven by	Known facts	Query/goal
Efficiency	Can generate irrelevant facts	Focuses on query
Termination	Terminates (Datalog)	May loop
Completeness	Complete (Horn/Datalog)	Complete (Horn/Datalog)
Loop handling	Naturally avoids	Needs explicit check
Paradigm	Production systems	Prolog
Best for	Monitoring, all conclusions	Specific queries

### Rule of Thumb

**Forward:** when you want all consequences of new data (e.g., sensor triggers, database updates).

**Backward:** when you have a specific question and want to avoid irrelevant work (e.g., medical diagnosis).

## Why Resolution?

Modus Ponens and chaining work only for **Horn clauses** (at most one positive literal). **Resolution** is a single, powerful inference rule that is *refutation-complete* for full FOL.

## Core idea (propositional):

$$\frac{\ell_1 \vee \dots \vee \ell_k \quad m_1 \vee \dots \vee m_n}{\ell_1 \vee \dots \vee \ell_{k-1} \vee m_1 \vee \dots \vee m_{n-1}}$$

where  $\ell_k$  and  $m_n$  are **complementary literals**:

$$\ell_k = \neg m_n.$$

The result is called the **resolvent**.

## Simple Example

Clause 1:  $(A \vee B)$

Clause 2:  $(\neg B \vee C)$

Resolve on  $B$  and  $\neg B$ :

**Resolvent:**  $(A \vee C)$

## Proof Strategy

Prove  $KB \models \alpha$  by showing  $KB \wedge \neg\alpha$  is *unsatisfiable*.

### Example 1: Direct Resolution

Clause 1:  $(P \vee Q \vee R)$

Clause 2:  $(\neg Q \vee S)$

Resolve on  $Q/\neg Q$ : **Resolvent** =  $(P \vee R \vee S)$

### Example 2: Refutation Proof

**KB:**  $\{P \Rightarrow Q, P\}$  **Query:**  $Q?$

Convert to CNF:

(1)  $\neg P \vee Q$  (2)  $P$  (3)  $\neg Q$  (negated query)

**Step 1:** Resolve (1) and (2) on  $P/\neg P$ : get  $Q$

**Step 2:** Resolve  $Q$  and (3)  $\neg Q$ : get  $\square$  (empty clause)

**Contradiction found!**  $\Rightarrow Q$  is proved.  $\checkmark$

### Empty Clause $\square$

The **empty clause** ( $\square$ ) represents *false* (contradiction). Deriving  $\square$  proves the query by refutation.

## FOL Resolution (with Unification)

$$\frac{\ell_1 \vee \dots \vee \ell_k \quad m_1 \vee \dots \vee m_n}{\text{SUBST}(\theta, \ell_1 \vee \dots \vee \ell_{k-1} \vee m_1 \vee \dots \vee m_{n-1})}$$

where  $\theta = \text{UNIFY}(\ell_k, \neg m_n)$  (MGU)

## FOL Resolution Example

Clause 1:  $\neg \text{Human}(x) \vee \text{Mortal}(x)$

Clause 2:  $\text{Human}(\text{Socrates})$

Unify  $\text{Human}(x)$  with  $\text{Human}(\text{Socrates})$ :  $\theta = \{x/\text{Socrates}\}$

Resolve on  $\text{Human}(x) / \neg \text{Human}(x)$ :

**Resolvent:**  $\text{SUBST}(\{x/\text{Socrates}\}, \text{Mortal}(x)) = \text{Mortal}(\text{Socrates}) \checkmark$

## Factoring

If two literals in the same clause unify, keep only one copy:

$P(x) \vee P(f(y)) \vee Q(x)$  with  $\{x/f(y)\}$ : factored to  $P(f(y)) \vee Q(f(y))$

## Resolution Refutation Algorithm

To prove  $KB \models \alpha$ :

- 1 Convert  $KB \cup \{\neg\alpha\}$  to CNF
- 2 Build set of clauses  $S$
- 3 **Repeat:**
  - Select two clauses  $C_i, C_j \in S$  with complementary literals
  - Compute resolvent  $r = \text{RESOLVE}(C_i, C_j)$
  - If  $r = \square$  (empty clause): **return TRUE** (proved)
  - If  $r \notin S$ : add  $r$  to  $S$
- 4 If no new resolvents: **return FALSE** (not provable)

## Theoretical Basis

$KB \models \alpha \iff KB \wedge \neg\alpha$  is *unsatisfiable*.

**Robinson's Theorem (1965):** Resolution is *refutation-complete* for full FOL.

### KB converted to CNF clauses:

- 1  $\neg American(x) \vee \neg Weapon(y) \vee \neg Sells(x, y, z) \vee \neg Hostile(z) \vee Criminal(x)$
- 2  $\neg Enemy(x, America) \vee Hostile(x)$
- 3  $\neg Missile(x) \vee Weapon(x)$
- 4  $\neg Missile(x) \vee \neg Owns(Nono, x) \vee Sells(West, x, Nono)$
- 5  $American(West)$
- 6  $Missile(M_1)$
- 7  $Owns(Nono, M_1)$
- 8  $Enemy(Nono, America)$
9.  $\neg Criminal(West)$  (negated query)

## Derivation Steps

Step	From Clauses	Unifier	Result
R1	3 + 6	$\{x/M_1\}$	<i>Weapon</i> ( $M_1$ )
R2	2 + 8	$\{x/Nono\}$	<i>Hostile</i> ( <i>Nono</i> )
R3	4 + 6 + 7	$\{x/M_1\}$	<i>Sells</i> ( <i>West</i> , $M_1$ , <i>Nono</i> )
R4	1 + 5 + R1 + R3 + R2	$\{x/West, y/M_1, z/Nono\}$	<i>Criminal</i> ( <i>West</i> )
R5	R4 + 9	—	$\square$ (empty clause)

## Conclusion

Derived the empty clause  $\square \Rightarrow$  Contradiction reached  $\Rightarrow$  *Criminal*(*West*) is TRUE  $\checkmark$

## Strategies to Control Search

- **Unit resolution**: always resolve with a unit clause (single literal). Fast but incomplete in general.
- **Set of support**: at least one parent must come from (or trace to) the negated query set. Complete and focused.
- **Input resolution**: one parent must always be an original KB clause. Incomplete for full FOL.
- **Subsumption**: delete any clause  $C$  if another clause  $C'$  is more general (subsumes  $C$ ). Reduces search space.
- **Linear resolution**: a generalization of input resolution; complete.

## Completeness Summary

Strategy	Complete?
General res.	Yes
Unit res.	No (general), Yes (Horn)
Set of support	Yes
Input res.	No (general), Yes (Horn)
Linear res.	Yes

## Semi-Decidability

FOL is *undecidable* in general. Resolution is *semi-decidable*: if  $\alpha$  is provable, resolution will find the proof; if not, it may run forever.

Method	Logic	Complete?	Strategy	Use Case
Truth tables	PL	Yes	Enumerate models	Small PL KBs
Modus Ponens	Horn PL/FOL	Yes (HC)	Rule application	Simple rules
Forward Chaining	Horn FOL	Yes (HC)	Data-driven	Monitoring
Backward Chaining	Horn FOL	Yes (HC)	Goal-driven	Query answering
Resolution	Full PL/FOL	Refutation-complete	Refutation	General

### Key Takeaways

- **Horn clauses:** FC and BC are efficient and complete
- **Full FOL:** Resolution is the general-purpose method
- **Prolog:** implements BC with depth-first search + unification
- **Soundness always:** we never want to derive false conclusions

## Knowledge Representation:

- KBA: KB + Inference Engine
- PL: limited expressiveness
- FOL: rich representation with quantifiers, predicates, functions

## FOL Syntax:

- Terms: constants, variables, functions
- Atoms: predicates, equality
- Quantifiers:  $\forall$  (with  $\Rightarrow$ ),  $\exists$  (with  $\wedge$ )

## FOL Semantics:

- Interpretation, domain, model
- Entailment  $KB \models \alpha$

## Inference in FOL:

- UI, EI, Unification, GMP
- Skolemization, CNF conversion

## Chaining:

- Forward: data-driven, all conclusions
- Backward: goal-driven, Prolog-style
- Both complete for Horn clauses

## Resolution:

- Refutation-complete for full FOL
- Requires CNF conversion
- Derives  $\square \Rightarrow$  query proved

## Core Principle

Sound + Complete inference = Intelligent reasoning

# Thank you for your attention!

Post your doubts:

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<https://www.gcjana.in/courses/shardauniversity/2501/CSE472/#Post-doubts>

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